

In the Claims:

1-28. (Canceled)

29. (Currently Amended) A method of providing an interactive fueling operation comprising:
providing an interactive graphical user interface at a fueling position on a fuel dispenser;
executing a web browser as a thin client on said interactive graphical user interface;
displaying information to a customer at the graphical user interface in response to receipt
of a markup language from a server spaced from the fuel dispenser, by delivery over a network;
prompting [[a]] the customer to select a service with the displayed information;
receiving a response from the customer identifying a selected service to be provided by
the server;
transferring the response from the dispenser to the server over the network; and
transmitting a service from the server over the network to the fueling position based on
the customer response at the fueling position.

30. (Original) The method of claim 29 wherein the delivery transfer and transmission are
over the Internet.

31. (Original) The method of claim 29 wherein the information displayed is advertising
information.

32. (Original) The method of claim 29 wherein the information displayed is one of the group
consisting of news, weather, sports, traffic updates and maps.

33. (Currently Amended) The method of claim 29 wherein the information displayed is
merchandising information providing the customer an opportunity to select from one or [[ore]]
more items displayed.

34. (Original) The method of claim 29 wherein the information displayed is live video information of a person communicating with the customer to provide a video intercom.
35. (Currently Amended) The method of claim 29 further including using hypertext markup language and hypertext transfer protocol to carryout the steps step of displaying, prompting, receiving, transferring and providing.
- 36-48. (Canceled)
49. (Currently Amended) A method of providing an interactive fueling operation comprising:
providing an interactive graphical user interface at a fueling position on a fuel dispenser;
executing a web browser as a thin client on said interactive graphical user interface;
displaying information to a customer at the graphical user interface from a data source by interpreting a markup language received from said data source;
prompting [[a]] the customer to select a service with the displayed information;
receiving a response from the customer identifying a selected service to be provided;
transferring the response from the dispenser; and
transmitting a service to the fueling position based on the customer response at the fueling position.
50. (Original) The method of claim 49 wherein the delivery transfer and transmission are over the Internet.
51. (Original) The method of claim 49 wherein the information displayed is advertising information.
52. (Original) The method of claim 49 wherein the information displayed is one of the group consisting of news, weather, sports, traffic updates and maps.
53. (Original) The method of claim 49 wherein the information displayed is merchandising information providing the customer an opportunity to select from one or more items displayed.

54. (Original) The method of claim 49 wherein the information displayed is live video information of a person communicating with the customer to provide a video intercom.
55. (Currently Amended) The method of claim 49 further including using hypertext markup language and hypertext transfer protocol to carryout the steps ~~step~~ of displaying, prompting, receiving, transferring and providing.
56. (New) The method of claim 49 wherein displaying information to the customer comprises displaying information through the web browser.
57. (New) The method of claim 29 wherein displaying information to the customer comprises displaying information through the web browser.
58. (New) A method of providing an interactive fueling operation comprising:
providing an interactive graphical user interface at a fueling position on a fuel dispenser;
executing a web browser as a thin client on said interactive graphical user interface;
displaying information to a customer at the graphical user interface in response to receipt of a markup language from a server spaced from the fuel dispenser, by delivery over a network;
prompting the customer to select a service with the displayed information;
receiving a response from the customer identifying a selected service to be provided by the server;
transferring the response from the dispenser to the server over the network; and
receiving, at the fueling position, a service from the server over the network based on the customer response at the fueling position.